

Executive Overview

Software Productivity

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INPUT provides planning information, analysis, and recommendations to managers and executives in the information processing industries. Through market research, technology forecasting, and competitive analysis, INPUT supports client management in making informed decisions. Continuing services are provided to users and vendors of computers, communications, and office products and services.

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Offices

NORTH AMERICA

Headquarters

1943 Landings Drive
Mountain View, CA 94043
(415) 960-3990
Telex 171407

New York

Parsippany Place Corp. Center
Suite 201
959 Route 46 East
Parsippany, NJ 07054
(201) 299-6999
Telex 134630

Washington, D.C.

8298 C, Old Courthouse Rd.
Vienna, VA 22180
(703) 847-6870

EUROPE

United Kingdom

INPUT
41 Dover Street
London W1X 3RB
England
01-493-9335
Telex 27113

Italy

Nomos Sistema SRL
20124 Milano
Viale Vittorio Veneto 5
Italy
228140 and 225151
Telex 321137

Sweden

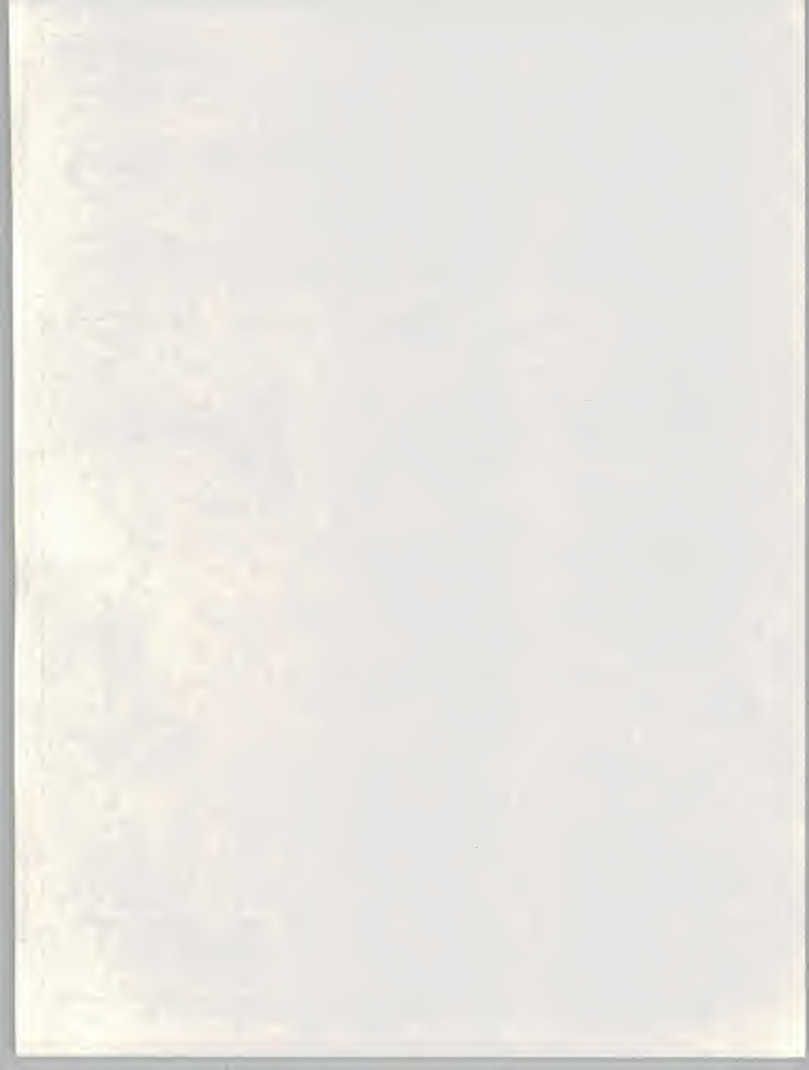
Athena Konsult AB
Box 22232
S-104 22 Stockholm
Sweden
08-542025
Telex 17041

ASIA

Japan

ODS Corporation
Dai-ni Kuyo Bldg.
5-10-2, Minami-Aoyama
Minato-ku,
Tokyo 107
Japan
(03) 400-7090
Telex 26487

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To Our Clients:

This summary is an excerpt from a full research report, Software Productivity, issued as part of INPUT's Information Systems Program (ISP). A complete description of the program is provided at the end of this Executive Overview.

If you have questions or comments about this report, please call INPUT at (415) 960-3990 and ask for the Client Hotline.

TABLE 1		Continued	
Variable	Mean	Standard deviation	Range
Age (years)	50.1	10.2	20-70
Gender			
Male	100		
Female	0		
Marital status			
Married	100		
Single	0		
Divorced	0		
Widowed	0		
Education (years)	12.5	2.1	8-16
Occupation			
Professional	100		
Managerial	0		
Technical	0		
Skilled	0		
Unskilled	0		
Retired	0		
Income (US\$)	15,000	10,000	5,000-30,000
Health status			
Good	100		
Fair	0		
Poor	0		
Smoking status			
Smoker	100		
Non-smoker	0		
Alcohol consumption			
Drinker	100		
Non-drinker	0		
Exercise			
Regular	100		
Irregular	0		
None	0		

REPORT ABSTRACT

Systems development productivity tools, ranging from applications development tools, software maintenance tools, and fourth/fifth generation languages to data base management systems, have been and continue to be developed. The quality, variety, and use of such tools have all increased over the past five years, but there is serious doubt as to whether hardware/software performance has improved.

This is primarily due to two things: productivity is only being targeted at the code/language/data base level rather than at the systems level, and little or no attention is being paid to the quality and use of information, e.g., the emphasis is on code and data production rates rather than whether the data is useful or the code is efficient.

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A. SOLUTIONS—A COMMUNICATIONS GAP

- The solutions to the productivity problem are quite different for the development staff and for end users.
 - The development staff has traditionally depended on computer languages and data base management systems to improve productivity in developing computer applications. Currently, the emphasis is on 4GLs and relational DBMSs.
 - The primary productivity tools of end users are word processing packages and spreadsheets. While DBMSs are included in integrated packages, users do not utilize them for any significant portion of their work. The impact of user productivity tools has primarily been on calculators and typewriters.
- The major problem continues to be a significant communications gap between the development staff and end users. The development staff feels the end users do not understand the complexity of what they are asking for and in any case must be controlled by standards, access hierarchies, and security, while the end users ask only for data so they can do what they want with it. There is a major conflict between top-down versus bottom-up systems design, and there is chaos in computer/communications networking, especially at the departmental level.
- It appears apparent that there is currently little reason to believe that the central development staff with its large mainframe orientation and the end users with their PCs are developing applications which can be effectively integrated into systems that will be of maximum benefit to their common company or organization.



SOLUTIONS - A COMMUNICATIONS GAP

	DEVELOPMENT STAFF	END USERS
Productivity Tools Required	<ul style="list-style-type: none">● 4GLs● Relational DBMS● Etc.	<ul style="list-style-type: none">● Word Processing● Spread-sheets● Etc.
Design Approach	Top-Down	Bottom-Up
Need	Control	Data



B. UPSIDE DOWN

- Past INPUT research into productivity has indicated that, in order to have a truly productive environment for developing systems, it is necessary to establish the following priority sequence:
 - One, there must be a commitment to quality.
 - Two, end users must be involved in the development process.
 - Three, there must be broadbased management of development projects.
 - Four, effective personnel must be assigned to the project.
 - Five, the right tools must be selected based on both the nature of the project and the personnel who have been assigned.
- Past research disclosed (and current research confirms) that primary emphasis is being placed on tools and little attention is being given to quality. The "productivity pyramid" has been turned upside down by the "distributed systems development" environment which has been created by the use of PCs, micro/mainframe links, information centers, prototyping, and the general confusion concerning networking and "connectivity."
- The typical "solutions" attempted therefore contribute to the problem in this topsy-turvy environment. They are essentially short-term solutions with long-term impacts, which do not focus on either quality or end-user involvement and which ultimately add to the list of long-term concerns to be resolved.

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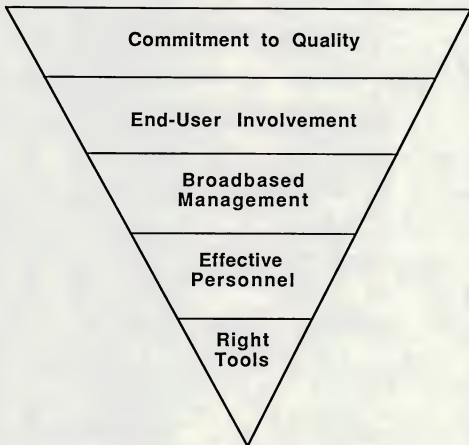
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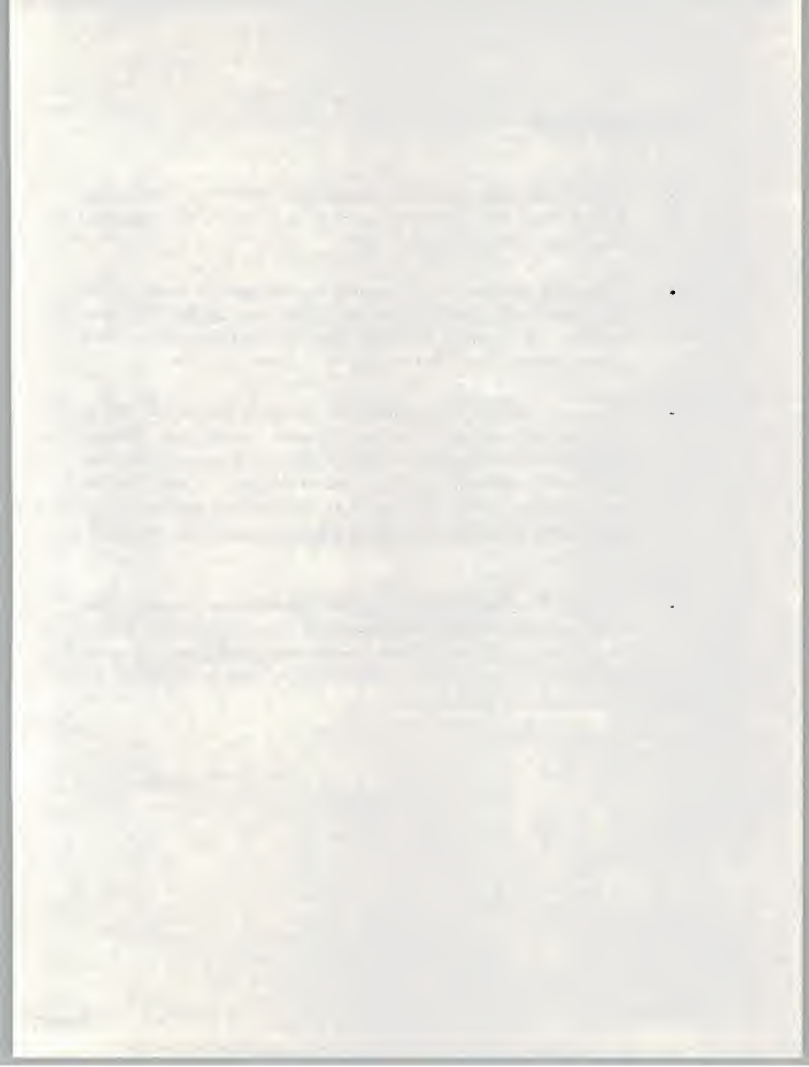
**THE PRODUCTIVITY PYRAMID
1980**

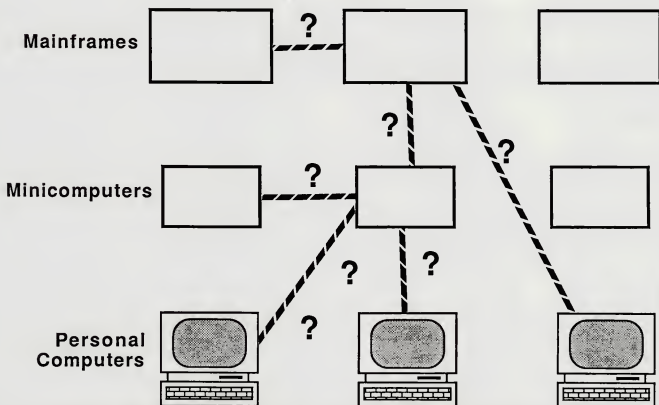




C. BACKWARDS

- Besides being "upside down" in our approach to productivity improvement, there are those who believe that we are going about computer/communications network development "backwards."
- A prominent computer industry executive has been quoted as stating that we have been literally going about networking backwards by "buying a lot of computers and then trying to tie them together." The solution recommended was to "build the network first and hang the computers on later."
- This type of reasoning fundamentally says that rather than concentrating on standalone and/or loosely coupled data processing applications, the emphasis should be on information flow between and among humans, organizations, and computers. It is difficult to argue with this bit of wisdom, and one of the case study companies in this study seems to have had substantial success by concentrating on network development and worrying about specific applications later.
- This type of approach is foreign to most central IS departments which are large mainframe, central data base-oriented in their approach to systems development. Going about network development in a straightforward manner has not been characteristic of either vendors or those responsible for computer systems development.

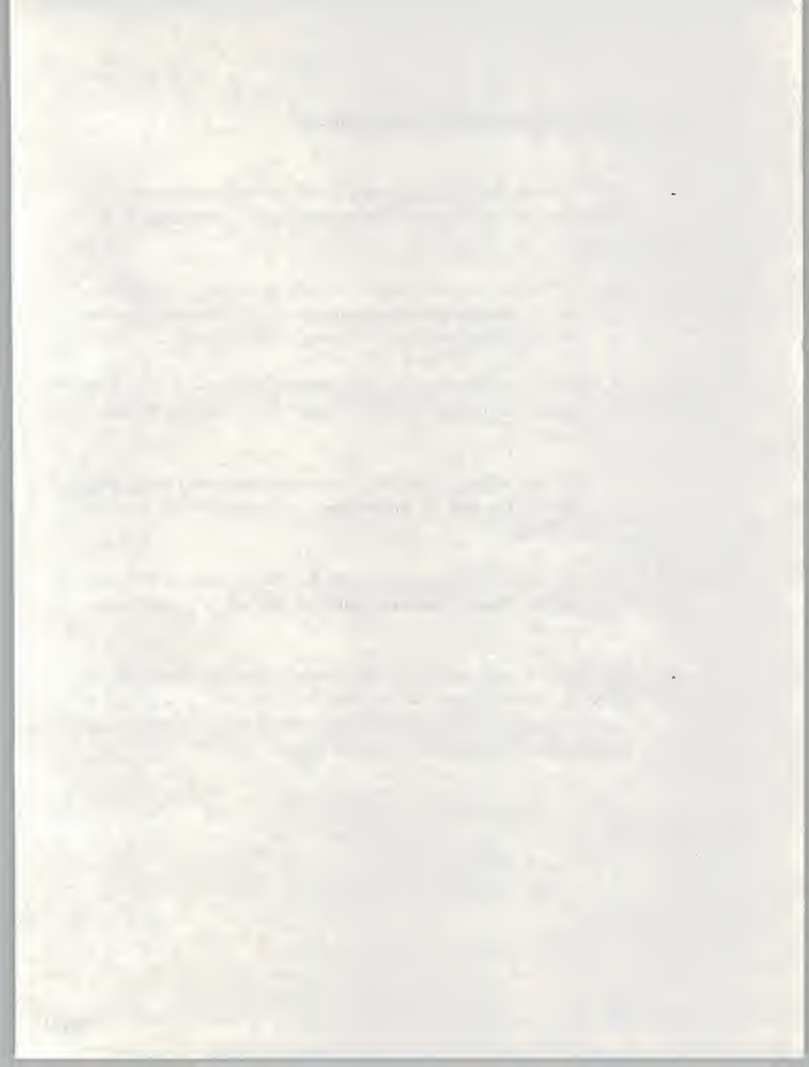


INPUT[®]**BACKWARDS
COMPUTER/COMMUNICATIONS NETWORKS**



D. PRODUCTIVITY/PERFORMANCE/PROBLEMS

- INPUT believes that true productivity (either of the enterprise or in the systems development process) must be measured by performance at four levels:
 - The hardware/software level which includes the cost of all hardware and software on both an investment and ongoing (operational) basis and the throughput of the system in terms of productive work.
 - The human/machine dyad which measures the combined cost of the human and machine and the resulting output the dyad is able to achieve.
 - The work unit, an organizational (rather than geographic) entity, which includes the cost of interpersonal communications and overhead activities.
 - The institutional level which can be the classic "bottom line" or other suitable measure of achieving goals and objectives in a cost-effective manner.
- These levels are interrelated, but maximization at one level does not necessarily have positive impact on the other. (For example, lines of code or quantity of paper produced at the human/machine dyad may or may not have positive impacts on the other performance levels.)



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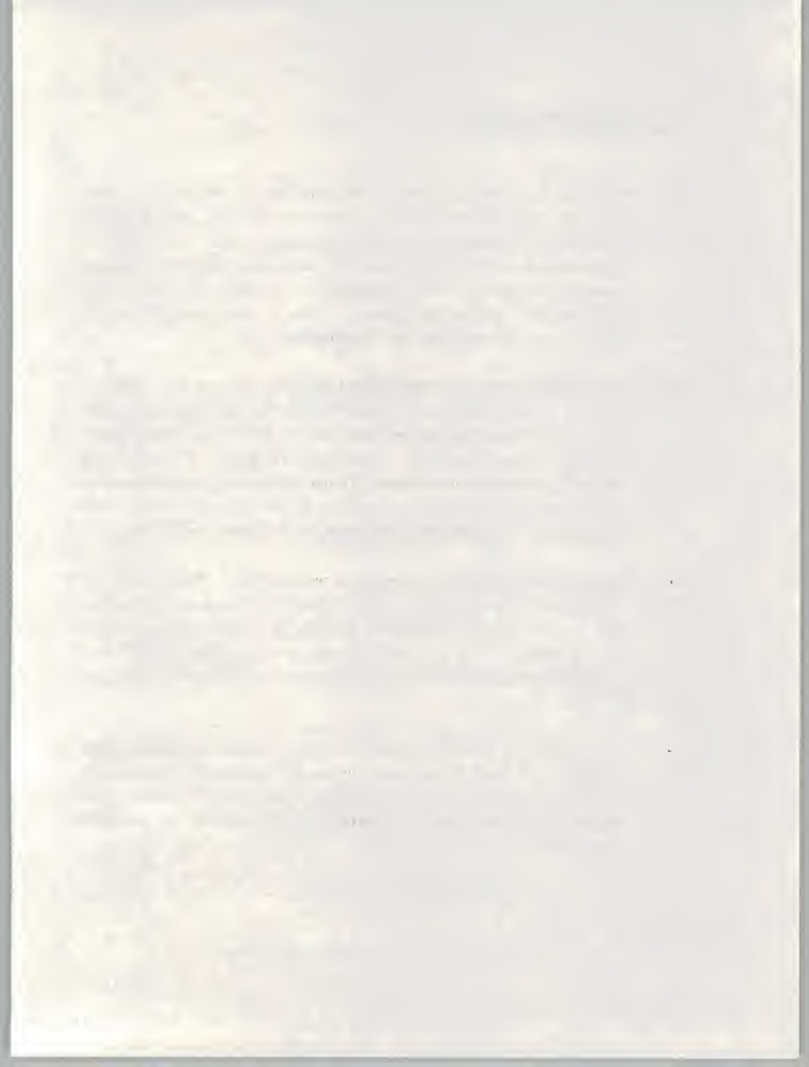
PRODUCTIVITY/PERFORMANCE/PROBLEMS

	PERFORMANCE LEVEL	IMPACT OF TOOLS
I	Hardware/Software	Negative
II	Human/Machine	Positive
III	Work Unit	Negative
IV	Institutional	Unclear



E. PRODUCTIVITY PLAN

- It is INPUT's conclusion that the IS function needs a productivity plan which rights the productivity pyramid by establishing priorities that emphasize quality and performance at all four performance levels. The answer to improved productivity is not throwing more hardware and software at business problems and assuming that computerized solutions are the total answer. Quick and dirty systems development in order to meet schedules and turn projects over for maintenance are counterproductive.
- It is necessary to get end users involved during all phases of the systems life cycle for all major projects and not view end-user computing as a convenient way of keeping down end-user demands while the development teams work on the really important projects. The active participation of both user and executive management in all phases of major development projects should be encouraged, and both end users and management should share the commitment to quality which is the foundation of any productivity improvement plan.
- The attraction, motivation, management, and retention of effective personnel should be of primary concern. Most competent IS management recognizes that throwing bodies at productivity problems is counterproductive and can actually take longer and produce inferior systems. The temptation to constantly grow the organization is not necessarily an integral part of a good productivity plan.
- The right tools to establish a truly productive environment become secondary if attention is given to the more fundamental aspects of a productivity improvement program. There is no shortage of good tools, but the quest for a magical solution to the entire productivity problem can result in substantial wasted effort.



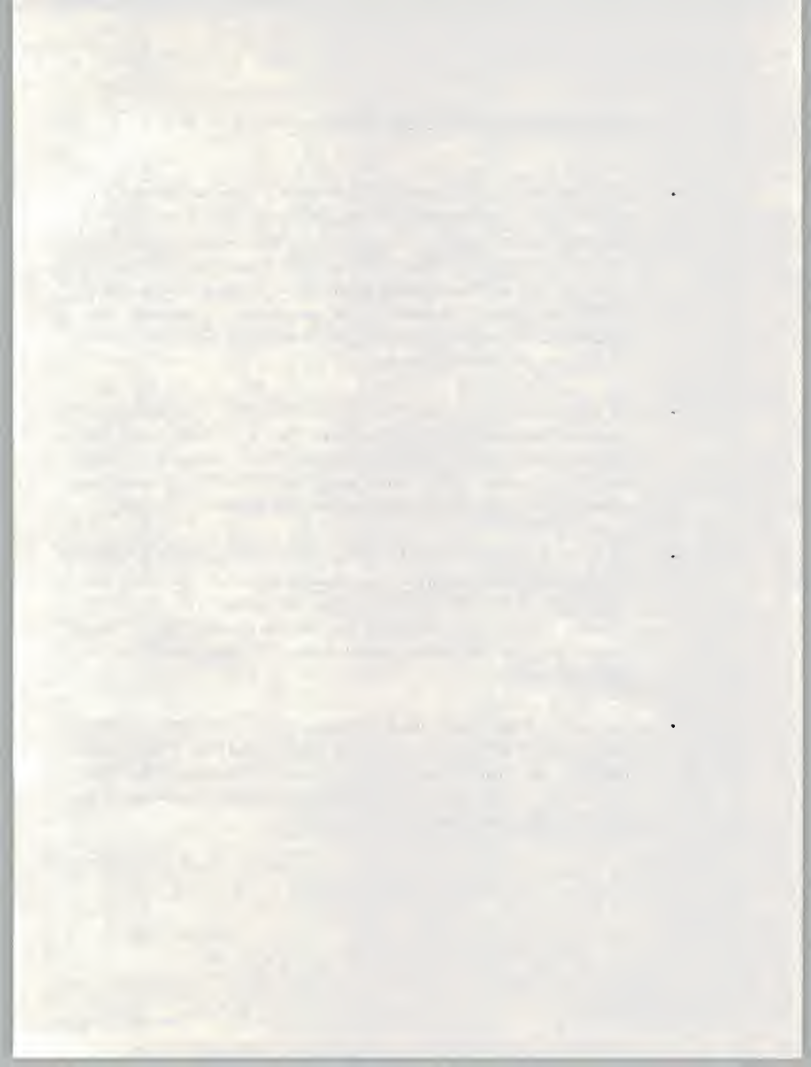
PRODUCTIVITY PLAN

- **Establish Priorities Emphasizing Quality and Performance**
 - **Active Executive Management and End-User Involvement**
 - **Motivation, Management, and Retention of Effective Personnel**
 - **Right Tools Secondary**
-



F. REQUIREMENTS BY PERFORMANCE LEVEL

- The IS department must concern itself more with the use and quality of data and information at the various performance levels which contribute to a productive environment. At the hardware/software level, more attention must be given to performance monitoring and the impact of the tools used to develop systems on the operational characteristics of those systems. The IS function must accept responsibility for establishing a productive hardware/software environment and not become overly dependent on the current solutions provided by outside vendors.
- At the human/machine dyad level, the IS function has a responsibility to provide education and training in the effective use of the tools chosen. The first thing which will be necessary is to convince PC users that their PC tools are not "applications" and that there are elements of both programming and data base management disciplines which must be applied when using them.
- At the work unit level, IS must become familiar with the company flow of information (mostly paper systems and procedures) and help users understand the quality of the data and information they receive from the central computer facility. IS must provide leadership in educating work units on systems concepts and in the major technological change from paper to electronic media.
- At the institutional level, data, information, and knowledge must be understood and qualified in terms of content, integrity, and use. The ability to recognize the difference between information and knowledge is of primary importance. Before building knowledge-based systems, it is necessary to identify knowledgeable people.



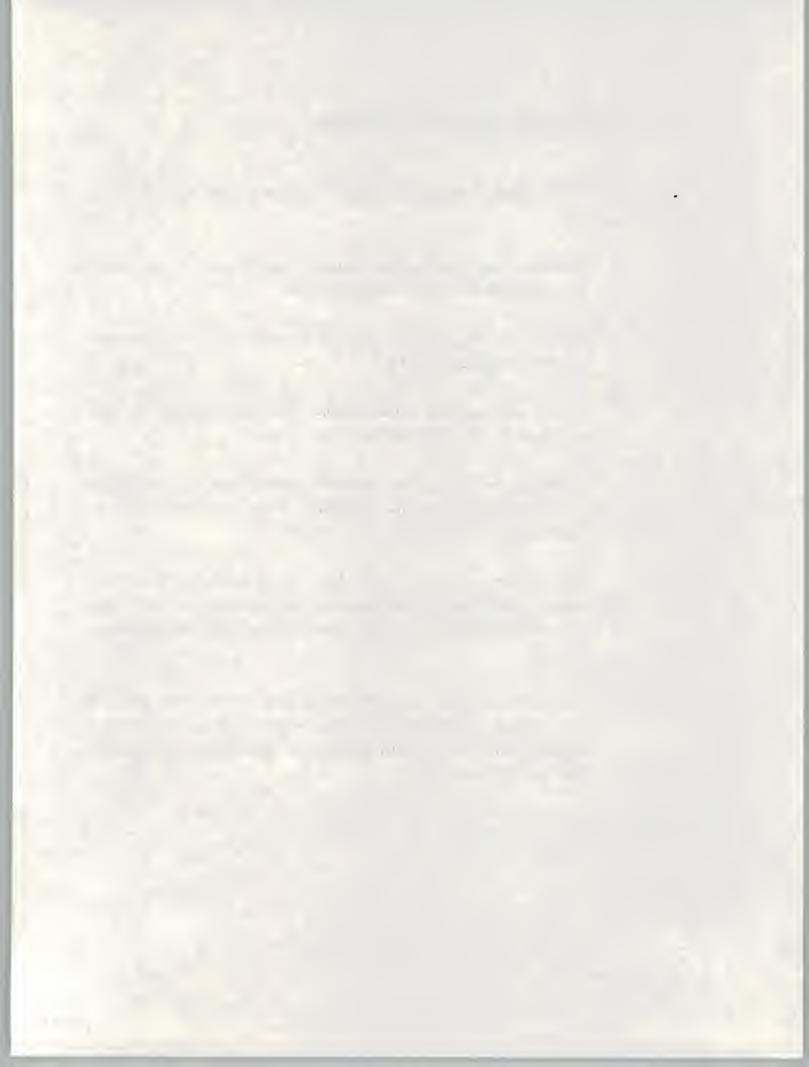
REQUIREMENTS BY PERFORMANCE LEVEL

- **Hardware/Software**
 - Performance Monitoring
 - Privacy and Security
 - Environment Productive Hardware/Software
 - **Human/Machine Dyad**
 - Education and Training
 - Programming and Systems Concepts
 - **Work Unit**
 - Quality Control Systems
 - Systems Concepts
 - Media Replacement (Paper → Electronic)
 - **Institutional**
 - Data/Information/Knowledge Content, Integrity, and Flexibility
 - Knowledge Identification
-



G. RECOMMENDED CHANGES OF DIRECTION

- INPUT recommends that the IS function broaden the scope of its vision and activities.
 - Emphasis must be shifted from data processing (computer) applications to information flow within the organization.
 - Productivity must be measured not by the quantity of data/information produced but by the quality.
 - Rather than automate current office processes, the processes themselves must be improved and better understood.
 - Gradually, the emphasis on information must give way to the identification of knowledge and the information which is necessary to improve and create new knowledge.
 - The IS function must change from being application builders to becoming data/information/knowledge architects (which is another way of saying that systems personnel must understand the business they are in).
 - The whole purpose of computer systems is to improve productivity, and the systems developers must become productivity consultants to management in the broadest sense of the term; in other words, at all four performance levels.



RECOMMENDED CHANGES OF DIRECTION

- Data Processing Applications → Information Flow
 - Information Quantity → Information Quality
 - Automation of Process → Improved Process
 - Information Emphasis → Knowledge Emphasis
 - Application Builders → D/I/K Architects
 - Systems Developers → Productivity Consultants
-

the 1990s, the number of people with a mental health problem has increased by 50% (Mental Health Foundation 2000).

There is a growing awareness of the need to address the needs of people with mental health problems, and the importance of providing them with appropriate services. This has led to a number of initiatives, including the development of mental health services, the establishment of mental health trusts, and the implementation of mental health legislation. The aim of this paper is to review the current state of mental health services in the UK, and to discuss the challenges facing them in the future.

The paper is organized as follows. First, we discuss the current state of mental health services in the UK, including the number of people with a mental health problem, the types of services available, and the funding of these services. Second, we discuss the challenges facing mental health services in the future, including the need to address the needs of people with mental health problems, the importance of providing them with appropriate services, and the need to ensure that services are sustainable.

The paper concludes by discussing the need for a new approach to mental health services, one that is based on the principles of recovery and empowerment. This approach would involve a number of changes, including the development of new services, the establishment of new mental health trusts, and the implementation of new mental health legislation.

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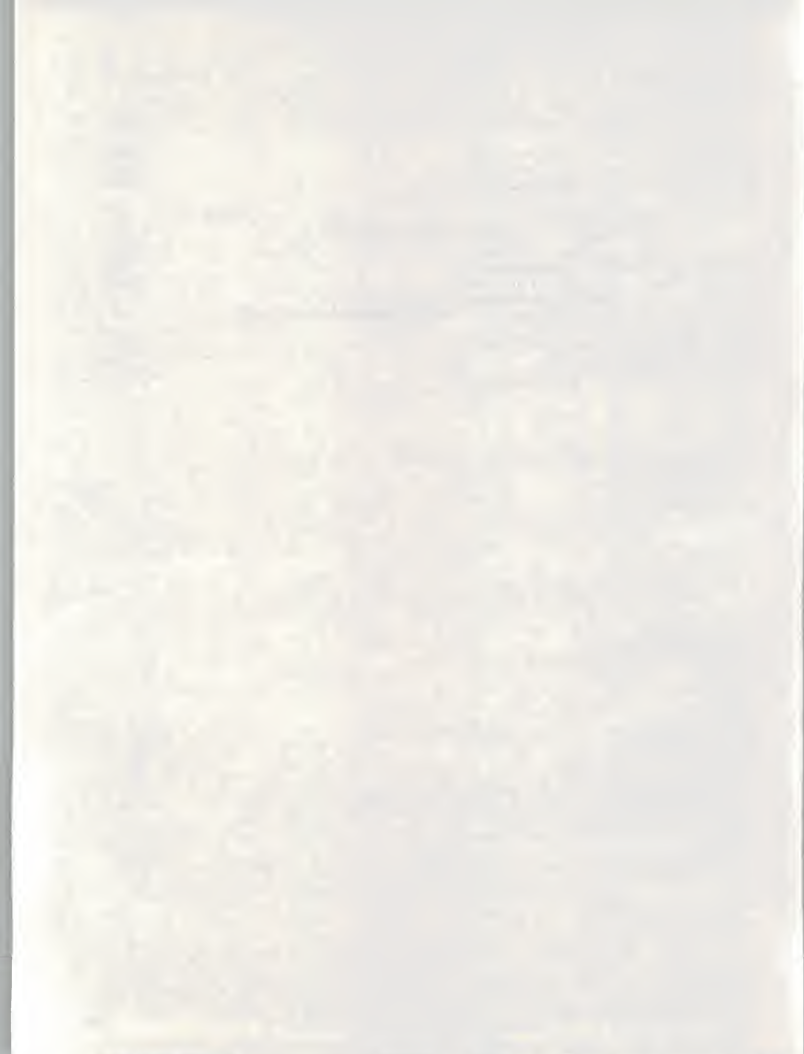
SOFTWARE PRODUCTIVITY

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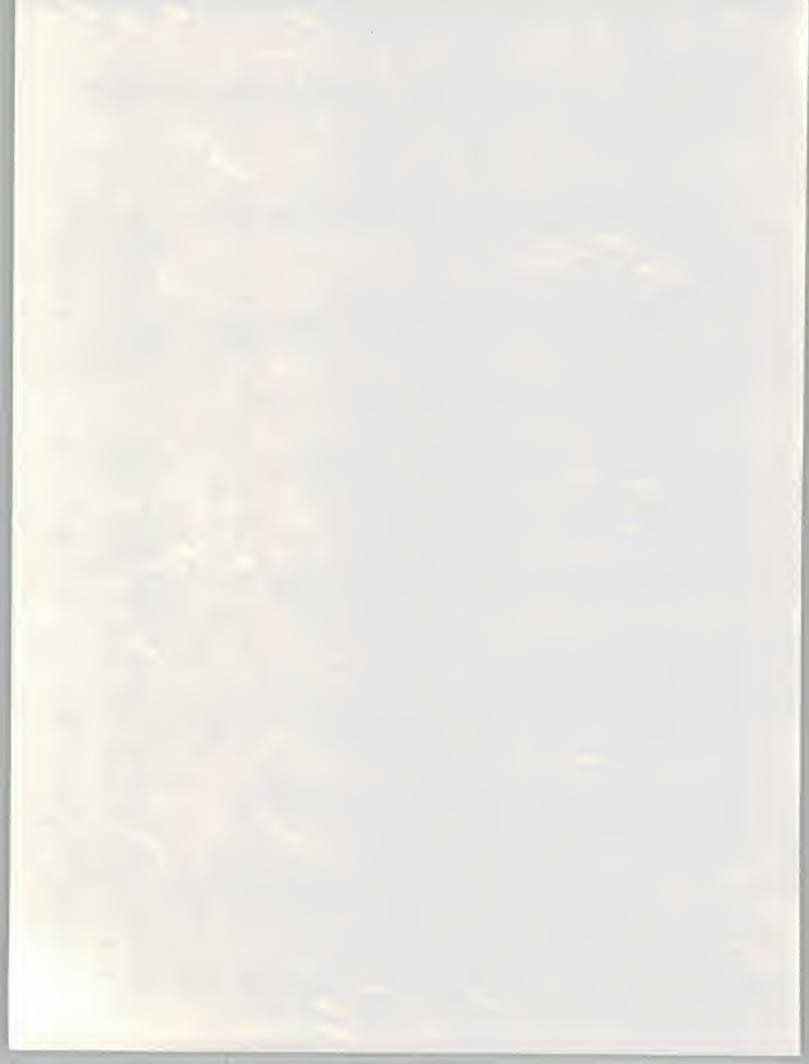
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